

GRANDE PRAIRIE REGIONAL COLLEGE

DEPARTMENT OF SCIENCE

INTRODUCTION TO COMPUTING CS1010 3(3-0-3)

Instructors: **David Gregg** **Office:** **C427**
 George Ding **Office:** **C421**

This course provides an overview of computing science concepts for students with little or no programming background. We will explore computing topics from both an applications orientation as well as introducing the student to programming in a higher level language (C++).

The student will become familiar with general computing concepts and terminology. Topics include representation of data; machine architecture; operating system concepts; properties of algorithms and computational problems; syntax of a high-level procedural programming language; basic data types and control structures.

The lab portion of the course will provide students experience in programming in a high-level language as well as practical exercises to complement the theoretical material presented in the lectures.

Laboratories:

Scheduled Lab facilities for this course are in the A and J Wing computer labs. Labs will begin the week of Sept 10. Lab assignments are to be completed and submitted during the same lab period. Lab assignments are common to all lab sections.

TextBooks:

Concepts: **An Invitation to Computer Science 4th ed.**
G. Michael Schneider and J.L. Gersting
Thomson Course Technology ISBN 1-4188-3653-2

Lab Manual: **An Invitation to Computer Science 4th ed.**
C++ Version
Kenneth Lambert and Thomas Whaley
Thomson Course Technology ISBN 1-4188-3754-7

Marking:

Lab Assignments		25%
Midterm Test	I	20%
Midterm Test	II	25%
Final Exam		30%

Special Notes:

No late lab or project assignments will be accepted.

The student is responsible for adhering to **all** requirements as specified for each project/lab assignment.